



FINAL FANTASY XI

ONLINE

Seekers of Adoulin™



SQUARE ENIX.

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ILLUSTRATION: ©2012 YOSHITAKA AMANO



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⚠ WARNING Before playing this game, read the Xbox 360® console, Xbox 360 Kinect® Sensor, and accessory manuals for important safety and health information. www.xbox.com/support.

Important Health Warning: Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people with no history of seizures or epilepsy may have an undiagnosed condition that can cause "photosensitive epileptic seizures" while watching video games. Symptoms can include light-headedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, momentary loss of awareness, and loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects. **Immediately stop playing and consult a doctor if you experience any of these symptoms.** Parents, watch for or ask children about these symptoms—children and teenagers are more likely to experience these seizures. The risk may be reduced by being farther from the screen; using a smaller screen; playing in a well-lit room, and not playing when drowsy or fatigued. If you or any relatives have a history of seizures or epilepsy, consult a doctor before playing.

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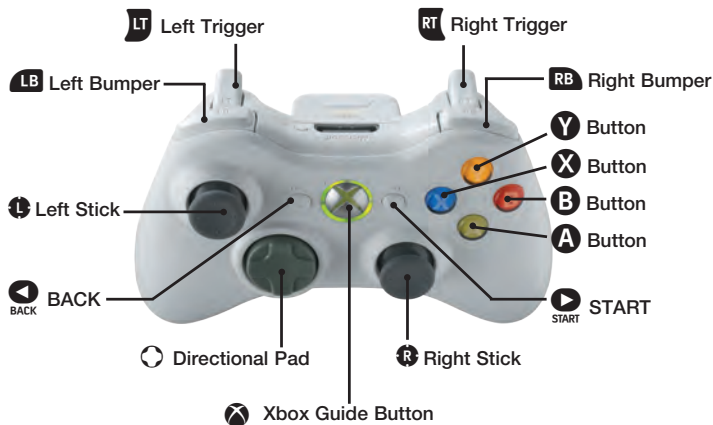
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Registration code can be found in the pamphlet
that came packed with the game

GAME CONTROLS

Xbox 360 Controller



A Button	Confirm
B Button	Cancel
X Button	Open the main menu
Y Button	Select active window
Directional Pad	1. Switch target 2. Move cursor in menus
Left Stick	Move character/When no target selected, click to heal (recover HP/MP)/When target selected, click to lock on target
Right Stick	Move camera/Click to switch between first-person and third-person perspective
Left Trigger	Open macro palette 1
Right Trigger	Open macro palette 2
Right Bumper	Takes a screenshot when all windows are hidden
Left Bumper	When pressed while character is moving, toggles autorun
BACK	Hide/Display all windows
START	Log out to title screen
Xbox Guide Button	Launches the Xbox Guide

USB keyboards



Using a USB keyboard

[Esc]	Cancel (same function as the B button on the Xbox 360 controller)
[Space bar]	Open the input window for text entry
[+] on the numeric keypad	Selects active window, and allows setting of options for each window (same function as the Y button on the Xbox 360 controller)

[_] on the numeric keypad	Open the main menu (same function as the X button on the Xbox 360 controller)
Arrow keys	1. Move camera (same function as the right stick on the Xbox 360 controller) 2. Move cursor in menus
[8], [2], [4], [6] on the numeric keypad	Move character (forward, back, left, and right, respectively)
[7] on the numeric keypad	Toggle between walk and run modes
[*] on the numeric keypad	1. When no target selected, heal 2. When target selected, lock on to target (same function as clicking the left stick on the Xbox 360 controller)
[Scroll Lock]	Hide/Display all windows
[Pause Break]	Quit FINAL FANTASY XI and return to the title screen. (Same function as the START button on the Xbox 360 controller)
[Tab] or [0] on the numeric keypad	1. Switch target 2. Auto-translate function (Tab only)
[Enter] (either key)	1. Confirm 2. Select closest target 3. Talk to NPC 4. Open the action command window (same function as the A button on the Xbox 360 controller)
[7] on the numeric keypad	When pressed while character is moving, toggles autorun
[Shift]	Allows character to strafe while moving in first-person perspective
[Page Up] or [9] on the numeric keypad	Zoom in
[Page Down] or [3] on the numeric keypad	Zoom out
[Home]	Return to default viewpoint

COMMAND SHORTCUTS FOR USB KEYBOARDS

Various command shortcuts are available when using a USB keyboard.

Combining these shortcuts with text commands will allow for smoother gameplay.

[F1]-[F6]	Target party members in the order that they appear in the window in the bottom right area of the screen
[F1]	Target yourself
[F8]	Target the closest NPC ("non-player character"; a character controlled by the computer)
[F9]	Target the closest PC ("player character"; a character controlled by another player)
[F10]	Target the first character in your party's member list
[F11], [F12]	When you are part of an alliance, target the first character in each allied party's member list
[Ctrl], [Alt]	Open a menu containing user-defined macros. Hold down [Ctrl] or [Alt] and press the corresponding macro number to execute the macro.

INSTALLING THE SOFTWARE AND REGISTERING THE EXPANSION CONTENT

This section will guide you through the process for installing the data included in the FINAL FANTASY XI: Seekers of Adoulin expansion pack to your Xbox 360 hard disk.

**Please be sure that you have both PlayOnline Viewer and FINAL FANTASY XI installed to your Xbox 360 hard disk before installing FINAL FANTASY XI: Seekers of Adoulin. Installing the FINAL FANTASY XI: Seekers of Adoulin expansion pack will not reset your current macro or map marking settings.*

Begin Installation

- 1 Turn on your Xbox 360, insert the FINAL FANTASY XI: Seekers of Adoulin expansion disc into the disc tray, and start PlayOnline. When the PlayOnline title screen appears, press any button on the controller or the USB keyboard to go to the menu screen.
- 2 Move the pointer to the "Install" selection on the menu and press the confirm button (i.e. the A button on the controller or the [Enter] key on the USB keyboard). Then select "FINAL FANTASY XI: Seekers of Adoulin" and press the confirm button again. Follow the on-screen instructions to proceed with the installation process.
- 3 Once installation is complete, you need to restart your Xbox 360. There is no need to remove the disc after installation is complete.
- 4 Once you have finished the installation process, log into the Square Enix Account Management System and register your expansion content. Please access the following page using your internet browser.
<https://secure.square-enix.com/account>
- 5 Once you are logged in, click on "Select Service" under "Services and Options" and then choose "PlayOnline / FINAL FANTASY XI."
- 6 Click on "Add a service account." When prompted, enter your FINAL FANTASY XI: Seekers of Adoulin registration code shown on the last page of this owner's manual, then select "Next."
- 7 Select the service account to which you would like to register your expansion content. If you have multiple service accounts (PlayOnline ID) linked to a single Square Enix account, you must choose which service account you wish to register your expansion content.

You are now ready to play FINAL FANTASY XI with the expansion content of FINAL FANTASY XI: Seekers of Adoulin. If you are already logged into PlayOnline or FINAL FANTASY XI, please log out. Logging back in will enable the expansion content you registered.

If you do not complete the steps for registering your expansion content after installation, you will not be able to play the contents of FINAL FANTASY XI: Seekers of Adoulin.

Registering your expansion pack

A single FINAL FANTASY XI: Seekers of Adoulin registration code may be registered to one service account (PlayOnline ID). Once the expansion pack content is registered, all characters that exist on the service account will be able to play its contents.

Removing your expansion pack

Once you register an expansion pack, you will not be able to remove it. Therefore, it will not be necessary to repeat the registration process when reactivating or purchasing a new FINAL FANTASY XI Content ID because the expansion pack data is already registered.

You will not be charged an extra fee to your subscription after you register the Seekers of Adoulin expansion pack.

As the eighth century came to a close, so did the islands' old regime. The royal family, in partnership with the eleven knightly orders, agreed to abolish imperial rule...from which arose the Sacred City of Adoulin.

The rate at which it developed astounded all. In the blink of an eye, Adoulin had become a maritime metropolis, its mercantile prowess rivaling even Jeuno's.

The hustle and bustle of the commoners' district in the west – Adoulin's center of trade and pioneering hub – serves as a stark contrast to the refined, stoic castle in the east. It is upon this urban landscape that adventurers will first leave their mark...in the next chapter of Vana'diel's history.



NEW CHARACTER

Swordmaiden

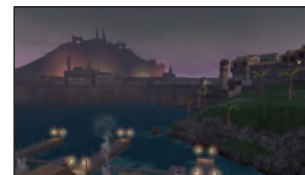


This feisty damsel may sport a shortsword with a sheath as dark as the abyss, but rest assured she has a heart of pure gold.



KEY LOCATIONS

Western Adoulin



Western Adoulin serves as the home base for the Sacred City of Adoulin's pioneering plans and is also a hub for adventurers who were afforded safe passage to the city to assist in its long-term settlement project.

Yahse Hunting Grounds



The Hunting Grounds is an expanse of jungle located adjacent to the Ceizak Battlegrounds, and can be accessed via boat from Eastern Adoulin. Enormous trees dominate the landscape, their twisted roots serving as a grim reminder that humanity is not welcome within. Opening up this land for settlement is one of the primary goals of the pioneering project.

Rala Waterways



The Rala Waterways are a gigantic expanse of interconnected underground straits spanning from East to West by means of the Big Bridge. Always a popular subject of gossip amongst the citizenry, the two-hundred-year-old Waterways are not only a source of water for Adoulin; they're also regarded as a place of wonder and -- according to rumor -- a home to all manner of unfriendly creatures.

TWO NEW JOBS

Geomancer

Harnessing the geomantic energies that course through Vana'diel's veins, geomancers both aid their comrades-in-arms and teach their foes how deadly the forces of nature can be.



Rune Fencer

A tank job that utilizes elemental and enchanting runes to support attacks and defenses. The rune fencer has the highest amount of magical defense and elemental resistance.



Illustration: Kazushi Hagiwara

NEW FOES TO FIGHT

Velkk

These notoriously ruthless savages have set up their base of operations in the west of Eastern Ulbuka. Velkk fighters can be classified into two broad types: bellicose warriors who desire only to massacre their foes in the most bloody way imaginable, and devoted practitioners of the black arts who delight in using their spells to gain the upper hand in battle. Yet despite all this, they're also adorably idiotic, so it's difficult to harbor much ill will against them.



Craklaw

Aquans through and through, craklaws make their homes in the rivers and deltas of Eastern Ulbuka. Their gigantic claws can slice boulders in half like knives through Selbina butter, and their massive stony shells spurn even the most carefully crafted weapons without suffering a scratch. It would require no stretch of the imagination to label them as moving underwater fortresses.



Heartwing

Scattered reports of heartwing sightings have come in from all corners of Eastern Ulbuka, and those who've seen these affable spirits in person note that they enjoy drifting about harmlessly and trailing after pioneers.

It may be difficult to discern any logical behavioral patterns from these enigmatic creatures, but almost all witnesses agree that there's nothing cuter on the whole continent than a fluttering heartwing. However, what follows after seeing a heartwing is enough to send chills down your spine.



LIMITED WARRANTY

The following warranty and support information applies only to customers in the United States and Canada, and only to original consumer purchasers of products covered by this warranty.

LIMITED WARRANTY

Square Enix, Inc. ("SEI") warrants to the original purchaser of the enclosed product (the "Product") that the media containing the Product (which includes any replacement media provided under this warranty) will be free from defects in materials and workmanship for a period of ninety (90) days from the date of purchase (the "Warranty Period"). SEI's entire liability and your exclusive remedy under this limited warranty shall be, at SEI's option, repair or replacement, without charge, of the whole or affected portion of any Product that proves to be defective in material or workmanship during the Warranty Period.

EXCLUSIONS FROM WARRANTY

This warranty applies only to defects in factory materials and factory workmanship. Any condition caused by abuse, unreasonable use, mistreatment, neglect, accident, improper operation, destruction or alteration, or repair or maintenance attempted by anyone other than SEI is not a defect covered by this warranty. Parts and materials subject to wear and tear in normal usage are not covered by this warranty.

IMPLIED WARRANTIES AND INCIDENTAL AND CONSEQUENTIAL DAMAGES

Under state or provincial law, you may be entitled to the benefit of certain implied warranties. ANY APPLICABLE IMPLIED WARRANTIES, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, WILL CONTINUE IN FORCE ONLY DURING THE WARRANTY PERIOD. Some states and provinces do not allow limitations on how long an implied warranty lasts, so the above limitation may not apply to you.

NEITHER SEI NOR YOUR RETAIL DEALER HAS ANY RESPONSIBILITY FOR ANY INCIDENTAL OR CONSEQUENTIAL DAMAGES RELATING TO YOUR USE OF THE PRODUCT, INCLUDING, WITHOUT LIMITATION, ANY DAMAGES FOR LOSS OF DATA OR LOSS OF PROFIT, OR FOR ANY INCIDENTAL EXPENSES, LOSS OF TIME, OR INCONVENIENCE. As some states and provinces do not allow the exclusion or limitation of incidental or consequential damage, the foregoing limitation or exclusion may not apply to you.

HOW TO OBTAIN WARRANTY SERVICE

To obtain warranty service, please send the defective Product, together with a copy of your original sales receipt, your return address, name and telephone number, should contact be necessary, and a brief note describing the defect to SEI at the following address: Square Enix, Inc., Customer Warranty, 999 N. Sepulveda Blvd., 3rd Floor, El Segundo, CA, 90245.

THE DEFECTIVE PRODUCT MUST BE POSTMARKED WITHIN NINETY (90) DAYS FROM THE DATE OF PURCHASE. PROOF OF PURCHASE IN THE FORM OF A DATED RECEIPT MUST BE INCLUDED TO OBTAIN WARRANTY SERVICE.

The shipping costs for sending the defective Product to SEI is a sole responsibility of the Customer. SEI will not be liable for any damage or loss that occurs during shipping. To minimize loss during shipping, you may opt to use a tracking method when shipping.

CUSTOMER SUPPORT

If you have warranty questions, or require technical or customer support, please visit:
<http://support.na.square-enix.com>

There you will be able to contact a representative live through our chat support system, view our hours of operation and review additional support details. You can also contact Customer Support at 310-846-0345. Please note that toll charges do apply when contacting us through phone support. For toll free service, please contact us through chat support or email.

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